RFP - due a week from Tuesday February 6th

Request for Proposal

* A game that involves a pancake that is not to happy
* Must be able to run on windows
* Runs on Unity version 2017.3
* 2D platformer with levels
* Major components
  + Audio
  + UI
    - Menus
      * Options
      * Ctrl
      * Start Screen
      * OSD/HUD
  + Characters
    - Base class
    - Movement
    - Animation
    - Modifiers
  + Levels
    - Layout
    - Environment modifiers
  + Filesystem – optional
  + Camera
    - Follows Users

**Request for Proposal Process**

The University is currently accepting proposals for the design and development of a new 2-dimensional computer game. The game must be of an entirely new design and fulfill all criteria listed below. Proposals must be submitted via email to [<email@here.com](mailto:<email@here.com)> by the date listed in the project timeline below.

**Background Information and Goals of University**

The University has

**Basis of Selection**

Bidder must …

**Project Description and criteria**

The project is to design and develop a 2-dimensional platform style video game that has a minimum of 3 levels, each one having a boss that must be concord to complete the level.

**Scope and criteria**

* Theme of a sad pancake
* Minimum of 3 levels
* Minimum of 3 bosses (at least 1 per level)
* 2D platformer style
* In game camera must follow the main character
* Must be developed on Unity 2017.3
* Must be able to run on Windows, other platforms are optional
* Must have these major components
  + Audio
    - Must have sounds for
  + UI
    - Menus
      * Options / settings menu
      * Help / Controls menu
      * Start screen menu

**Current Development structure**

**Project Timeline**

All proposal made in response to this RFP are to be submitted by February 2nd, 2018 at 5pm PST. Proposals submitted after this time will not be accepted.

The submitted Proposals will be Evaluated February 3rd, 2018 until February 10th, 2018. If any additional information is needed from bidders during this period, the bidder(s) will be contacted.

The decision process for the winning bidder will be conducted immediately follow the evaluation period and will be concluded no later than February 11th, 2018. All bidders will be notified of their bid’s acceptance or rejection by February 12th, 2018.

Contact negotiations with the winning bidder will begin immediately upon notification of their bid’s acceptance.

The Project Timeline will be as follows:

Project initiation phase must begin no later than February 15th